

STUDIO'S PROGRAMME FOR ACADEMIC YEAR 2022/2023

1) Name of the studio:

SPACE CONTEXTS DESIGN STUDIO

2) Head of the studio:

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3) Assistant:

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4) Faculty:

Architecture and Design

5) Room:

Room 29, building E

6) General form of tuition:

Lectures, consultations, corrections of given projects, workshops, practical exercises, open air activities

7) General content:

Space is a reference point in the process of designing. It is a context and a background but also a content of the project. Spatial relationships between people and between people and their environment have a major influence on culture and human environment shaping. We observe the space, we feel it, we experience it and perceive it with all of our senses. The variety of different aspects which need to be considered while shaping the space, makes up the interesting process of solving project issues. During classes in the Studio a student gains the ability of independent defining and undertaking project tasks as well as searching for the right answers and solutions.

8) Subjects carried out in the studio:

Undergraduate courses:

DESIGN – MODULE 1

STRUCTURE DESIGN

In the first module students learn the basic rules and ideas behind the process of design, utility and functions. They recognize the proper process of analysis which is the first element of designing. According to the particular project's topic they prepare their own analysis of given issue based on which they will start creating the design concept. Their assignment is completed by saving it in graphic form and presenting it in public in front of the students and the staff of the Design Department.

DESIGN – MODULE 2

STRUCTURE DESIGN

In the second module students perform the analysis of the chosen issue and based on it they create the project concept – the idea in which the important part is to cover the variety of different contexts: cultural, social, utilitarian, ecological ones etc. The assignment is completed by saving the performed tasks in graphic form and preparing the concept's spatial model and presenting it in public in front of the students and the staff of the Design Department.

DESIGN – MODULE 3

STRUCTURE DESIGN

In the third module students perform the analysis of the chosen issue and prepare the project concept which they later on develop into a specific project addressed to the users, covering the specific needs, requirements and contexts. The assignment is completed by saving the performer tasks in graphic form and preparing the project's spatial model and presenting it in public in front of the students and the staff of the Design Department.

DESIGN – MODULE 4

STRUCTURE DESIGN

In the fourth module, after the analysis of the given project issue and preparing the project concept, students complete the overall project which they create as either a model or a prototype. The assignment is completed with graphic documentation of the project and performing a full model/prototype and then presenting it in public in front of the students and the staff of the Design Department.

BACHELOR DIPLOMA STUDIO

The diploma students work out the topic of their bachelor diploma assignment. Next they present their ideas to the staff of the Design Department who accept the topic and appoint the reviewer. Bachelor's theses carried out in the studio include:

- *Analyzing form and function of a desk. Organizing a workplace which allows for effective and creative work,*
- *A system of leisure seats adjusted to small living spaces,*
- *Fitto – cultivation and application of herbs at home,*
- *Aluminum – possibilities of spatial building,*
- *NomadPack – organizer for digital nomad,*
- *"Leave no trace" – a new camping formula.*

BACHELOR DIPLOMA SEMINAR

Diploma students work out the theoretical part of their bachelor assignment which is directly connected with the practical part performer in the Bachelor Diploma Studio.

DESIGN – SUPPLEMENTAL PROGRAMME / CHOSEN ARTISTIC OR DESIGN STUDIO

Undergraduate students of other fields of studies study the topics covering the design bases which relate to the main stages of the project process, preparing concept and creating the overall project.

Graduate courses:

DESIGN – RESEARCH TOPIC

Researched topics are performer in project teams which consist of the staff of the Design Department and students of the 1st year of the graduate course. In 2019/2020 academic year the following topics are being prepared:

- *FUNCTIONAL MOBILITY OF EQUIPMENT FOR MEDICAL FACILITIES. Accompanying elements in the spaces of medical facilities – in co-operation with TENTE company and Orthopedics & Rehabilitation Clinical Hospital of Wiktor Dega in Poznań,*
- *AGRICULTURAL MACHINERY. From the series: designer needed immediately! – in cooperation with UNIA.*

MASTER DIPLOMA STUDIO

Master diploma students work out the topic of their master assignment. Next they present their ideas in front of the staff of the Design Department who accept the topic and appoints the reviewer. Master's theses carried out in the studio include:

- *Experimental drinking dishes – a form in synesthetic design category (GRAND PRIX, 37th Edition of Maria Dokowicz Contest for the best master diploma in the design discipline),*

- *Adaptive vehicle* (GRAND PRIX, 38th Edition of Maria Dokowicz Contest for the best master diploma in the design discipline),
- *Transformation of the functions of rest and sleep. Designing for a user with movement dysfunctions,*
- *Kitchen helper. Waste in the kitchen - segregation and storage of garbage.*

MASTER DIPLOMA SEMINAR

Diploma students work out the theoretical part of their master diploma assignment which is directly connected with the practical part performed in Master Diploma Studio.

DESIGN – SUPPLEMENTAL PROGRAMME / CHOSEN ARTISTIC OR DESIGN STUDIO

Graduate students of other fields of studies propose their own ideas for the semester assignments or discuss such based on the proposal recommended by the academic tutor.

9) Prerequisites:

Corresponding to the statements of the course cards in the Studio.

10) Recommended reading list:

- **Basic:**
 - Brown T. *How Design Thinking Transforms Organizations and Inspires Innovation*
 - Kandyński W. *Punkt i Linia a Płaszczyzna*, Oficyna 2013
 - Sudjic D. *The Language of Things*
 - Tatarkiewicz W. *Historia Estetyki*, Wydawnictwo Naukowe PWN 2015
 - Witruwiusz, *O architekturze ksiąg dziesięć*, Prószyński i S-ka 1999
- **Supplementary:**
 - Alexander Ch., *Pattern Language*
 - Hall E., *The Silent Language*
 - Hall E., *Hidden Dimension*

11) Language of instruction:

POLISH, ENGLISH