List of courses available for exchange students

INTRODUCTION © GENERAL INFORMATION

The Magdalena Abakanowicz University of the Arts Poznan (UAP) is well-known for its open structure that allows students to engage in various kinds of artistic activity. Study plans of particular degree programmes consist of theoretical classes and practical classes taught in studios. Most studios are open for students from different degree programmes and years of study, which allows a constant flux of ideas, enhances creativity and opens students to different points of view.

Exchange students that come to UAP are not restricted only to courses from the faculty that offers their major. Instead, they are allowed to select art or design courses from different faculties. For example, a student majoring in Photography is allowed to select studios of sculpture, graphic

design, or intermedia, as far as they meet initial requirements. Selection of courses should, however, be discussed with exchange coordinators at home institutions. Please note that each studio has a limit of students. If you

fail to register in the time specified at the beginning of the semester, you might not be able to join the desired studio once the semester progresses.

In the first two weeks of each semester, Faculty Coordinators will organized tours around studios to familiarize students with their teaching content and provide some practical information (class hours, requirements etc.).



Exchange students are expected to confirm with the UAP International Office the final list of courses within 2 weeks from the beginning of each semester.

Student who major in Painting can select a total number of 2 painting studios. Students representing other degree programmes can select only 1 painting studio.

This catalogue contains studios and theoretical courses that are likely to operate in the academic year 2021/2022 and are scheduled to be open for international students. However, the final list of courses offered by each Faculty will published at the beginning of the semester. If by then there are more courses available for international students, you will be able to join them as well.



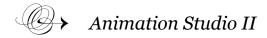


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FACULTY OF ANIMATION & INTERMEDIA

Department of Animation



Head of the Studio dr Miłosz Margański

<u>Location</u> building *D / room 3, 4, 103, 106*

Credits 4 ECTS

The creative interests of the Animation Studio II include the search for the authorial expression of the film and the use of animation language in the aspect of contemporary media. These media influence animated film, open up new possibilities for the author, allow him to discover new aesthetic values of processed photography, prepared digital recording or other traditional techniques.

Animation Studio II is open for students that already have some experience in the field of animation.

FACULTY OF ANIMATION & INTERMEDIA

Department of Intermedia



Intermedia Studio I

– Intermedia Activity & Photography

Head of the Studio prof. dr hab. Piotr Kurka Assistant dr Krzysztof Łukomski

Location building C / room 203, 204

Credits 4 ECTS

Our studio allows students to find appropriate contexts to their artistic activity. We do not only hold classes, meetings, and consultations, but we also organize workshops and artistic journeys to many parts of Poland and the whole world. As of today, we have visited Siberia, the Balkans; we have worked in New York, Denmark, the isle of Rugen, as well as in small enclaves located in Poland.

We continue to look for new ways of experiencing works. We want to make sure that exhibitions are be something 'more' – an intermedia experience consisting of the concept of presentation but also its direction, performance and a special atmosphere. Our classes are often taught in the form of individual consultations, during which students present their concept sketches. We are a studio of intermedia – we



Head of the Studio prof. dr hab. Andrzej Syska Assistant dr Magdalena Starska

Location
building C / room 108

Credits 4 ECTS

are interested in the whole process of creating a work of art, from the concept to the final result.

In our studio, we focus on transforming space. Our curriculum includes teaching about the definitions of space and the ways of transforming it. We are interested in space as a 'real' three-dimensional environment that is a platform for objects and events developing in time. We also explore space in its virtual aspect, with all the consequences it has. Our teaching methods consist of lectures, outdoor workshops, and group or individual consultations. Students who wish to join our studio are expected to have basic knowledge of digital recording and editing. Our students learn how to recreate a given space and how to propose an individual way of transforming it.



Intermedia Studio III – Video

Head of the Studio prof. dr hab. Marek Wasilewski Assistant mgr Karolina Kubik

Location building C / room 208

Credits 4 ECTS



Intermedia Studio IV – Audiosphere

Head of the Studio dr Daniel Koniusz Assistant mgr Jana Shostak

Location building C / room 206

Credits 4 ECTS

The aim of our studio is to familiarize students with the possibilities of the art of moving image in a digital environment. We draw from the history and aesthetics of video art. At the same time, we search for new artistic, social, and emotional contexts in which video art could develop and critically analyze its own language, different from the aesthetic codes of cinematography. The curriculum of our studio focuses on the study of very diverse contemporary artistic practices. We encourage discussions on the definition of art in the time of cultural, social, and technological changes.

In our studio we focus on the broadly understood contemporary art. We critically analyze the latest tendencies, trends, as well as artistic and post-artistic practices. In this contexts, we are particularly interested in the medium of sound, both in relation to what is visible, invisible, and completely inaudible. Sound is what we primarily focus on. Each year, our studio has one 'main theme' that we work on. We also accept themes proposed individually by students.



Experimental Film Studio II
– Expanded Cinema

Head of the Studio
prof. dr hab. Sławomir Sobczak
Assistant
dr Jakub Jasiukiewicz

Location building C / room 202, 204, 208

Credits 4 ECTS



Experimental Film Studio III

Head of the Studio dr hab. Piotr Bosacki, prof. UAP Assistant mgr Weronika Wronecka

Location building C / room 102,207

Credits 4 ECTS

The idea of expanded cinema came into being at the turn of the 50s and 60s. In recent years, it has marked its presence in relation to the phenomena that exist in visual and audiovisual arts. Today, it is most visible in experimental film and video installations. However, this is only a fragment of the potential of expanded cinema in its broad sense. One can imagine a cinema that uses many screens placed freely in a specified or unspecified space. Screens cold be made of different "materials", creating movable structures of changing shapes and sizes. Many expanded cinema creators experiment with projectors. In this case, the spectrum of possibilities is determined by films without a projector, but also projections without films.

The curriculum of our studio involves searching for new formal and structural solutions concerning a films and works of art in general. Our efforts focus on the idea of a work of art understood as a homogenous structure. A plant grows from a single grain and thanks to that all its parts, although different, are linked together. Similarly, a work of art, although composed of many elements, can be, at least in a certain sense, a homogeneous structure, as each element gives birth to another. It is very difficult, or even impossible, to build such a 'monistic' work. As we attempt to achieve this goal, we have a good chance to make inventions in the form and structure of film.

FACULTY OF ARCHITECTURE & DESIGN

Department of Bionics & Landscape Design



Bionics Studio II

Head of the Studio prof. dr hab. Wojciech Hora Assistant mgr inż. arch. Filip Żuchowski

Location
building A / room 203

Credits 6 ECTS

The idea is the key to finding solutions for satisfying our needs. Thinking effectively and efficiently means applying the principles of logic. Studying is searching for the truth – in our case we try to find rules and formulas that building up the structure of nature and its ways of solving specific problems. The ability to understand objects, phenomena, and the structure of our world gives us the opportunity to shape reality efficiently and according to our needs. It's the reality that harmoniously put human beings into the contexts of nature.



Space Interpretation Studio

Head of the Studio prof. dr hab. Andrzej Wielgosz Assistant mgr inż arch. Łukasz Spychaj

Location building A / room 204

Credits 6 ECTS

The curriculum of Space Interpretation Studio includes designing various systems, such as exhibition systems, design systems and architectural systems – those that identify things, objects, events, enterprises, ideas etc. Our Studio is open to innovative and creative attitudes of young researchers, to finding new forms and new meanings. Design is an expression articulated through means of regular tools and modern techniques, architecture, as well as widely understood visual communication within contemporary culture. Teaching design involves improving organizational and management skills, that should be accompanied by philosophical reflection. We highly appreciate imagination and design intuition. We encourage students to search for innovative ideas, to engage in experimental or quasi-architectural projects, to design philosophical utopias and to find solutions that go far beyond imaginable and acceptable conventions but, at the same time, show respect, modesty and distance towards the existing "the state of mind" and current technological development.



Landscape Interior Design Studio

Head of the Studio dr Natalia Rozmus

Location building A / room 205, 206

Credits 6 ECTS

The interior of a cultural landscape is the space defined by a collection of elements that are the manifestation of spiritual and material culture. The quality of those spaces is the source of intellectual and emotional associations forming the identity of a society. In our Studio we focus on those areas of landscape, where the subjectivity of human experiences, feelings, and emotions, is a priority. We work in the following fields and contexts: landscape interior design, physio-tectonics, perception of space, art of space programming. Our Studio prepares students to use the latest achievements of art and technology to create landscapes that reflect contemporary understanding of the world.

FACULTY OF ARCHITECTURE @ DESIGN

Department of Design



Inspiring Design Studio

Head of the Studio prof. dr hab. Bogumiła Jung Assistant mgr Kamila Szcześniak mgr Mateusz Sipiora

Location building E / room 27

Credits 6 ECTS

In design we value the European tradition which we will sometimes enrich with inspirations derived from other cultures, existing far in terms of time and location. Basing on deep analysis of the user's needs and well defining their character, we will create out a start point for the project response to given problem. By cooperating with entrepreneurs, we organize contests for students. The base for creation of the product form is the intellectual work which should be performer parallely to the manual experience of different materials and experiments.



Product Design Studio I

Head of the Studio dr Magdalena Grenda

Location building E / room 26

Credits 6 ECTS



Product Design Studio II

Head of the Studio dr hab. Marzena Wolińska, prof. UAP Assistant mgr Małgorzata Paruch-Piotrowska

Location building E / room 24

Credits 6 ECTS

The studio educates young designers for professional and responsible activity within a country and abroad. The didactic base of the studio is stimulating imagination, sensitivity and creativity of young design adepts with simultaneous solutions finding. We pay great attention on raising the awareness of the aesthetics of designed products. In the Studio students learn the methods and the language of communication with producers and users of the designed products. For this purpose all studios with their programmes which are available within the University are used. Thanks to good contact with the industry, students have a chance of extending their knowledge and gaining professional experience in mutual relationships.

Design is influenced by many different areas of life, but at the same time it also influences all aspects of human life. We raise the awareness of a designer role among students; we make them understand its meaning and social responsibility. A designer should be aware of a complexity of project issues which are to be solved. In the exercises performer in the Studio we pay attention on many different aspects of design: utility, functionality, ergonomics, aesthetics, economy and ecology. Together with external companies and institutions we perform projects in which we practice creativity, logic thinking and interdisciplinary communication.



Product Interpretation StudioI

Head of the Studio dr Karolina Tylka-Tomczyk

Location building E / room 26

Credits 6 ECTS



Product & Industrial Design Studio

Head of the Studio dr hab. Łukasz Stawarski

Location building E / room 28

Credits 6 ECTS

Humans, together with their psychophysical and cultural complexity, are a subject for all the project activities. Through contexts interaction and responsible actions in our Studio we search for unconventional project solutions. The created product form is a "sign" informing the user about the product's destination and way of using. In the studio we perform diploma, contest and semester topics as well as research topics which assume co-operation with various institutions and industries. A great attention is paid on extending students' knowledge in the fields of widely understood innovations and material experiments in human context.

The most important value of the Studio is a respect for the project's recipient. It is a conscious creation of the needed, thoughtful and "responsible" objects. Students conduct the analysis of the aim of their designed projects, considering the needs of the final utilitarian destination and given stages of the product production process. We conduct diplomas, semester and contest projects. Projects are created in the process of mutual discussion and argument, based on the graphic illustration and spatial models.



Space Contexts Design Studio

Head of the Studio dr hab. Dariusz Kuźma, prof. UAP Assistant mgr Bartłomiej Pawlak

Location building E / room 23

Credits 6 ECTS

Space is a reference point in the process of designing. It is a context and a background but also a content of the project. Spatial relationships between people and between people and their environment have a major influence on culture and human environment shaping. We observe the space, we feel it, we experience it and perceive it with all of our senses. The variety of different aspects which need to be considered while shaping the space, makes up the interesting process of solving project issues. During classes in the Studio a student gains the ability of independent defining and undertaking project tasks as well as searching for the right answers and solutions.

FACULTY OF ART EDUCATION & CURATORIAL STUDIES



Art in a Cross-cultural Perspective Studio

Head of the Studio dr hab. Sonia Rammer, prof. UAP Assistant mgr Aleksander Radziszewski

Location
building A / room 308

Credits 6 ECTS

The program combines art practice and theory (especially cross-cultural psychology) and includes all visual media. Student chooses a topic and then the visual strategy that matches the problem. Suggested topics: *The Other and Foreign, At the meeting point of cultures* (border areas, countries inhabited by various ethnic groups, the phenomenon of acculturation), *Outside the state* (statelessness problem), *Traveling* (traveling by choice and traveling by necessity; consequences of travel – individual perspective versus global perspective), *Island as a state of mind* (as a broadly understood problem of isolation).

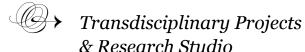


Open Interpretation of Art Studio

Head of the Studio dr hab. Rafał Łubowski Assistant mgr Aleksander Radziszewski

Location building E / room 34

Credits 6 ECTS



Head of the Studio dr hab. Joanna Hoffmann-Dietrich Assistant mgr Piotr Słomczewski

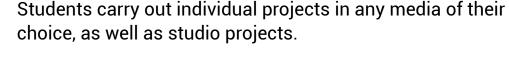
Location
building C / room 103

Credits 6 ECTS

The studio combines activity in the field of creating artistic projects with attempts at theoretical reflection about art and related issues. The artistic statements (projects) created as part of the studio's program should represent connections, dialogues and relations with other (existing) artworks or the artists themselves. The aim is to formulate ambiguous reflections such as: "art about art", "art about culture", "art about artistic languages and creative traditions". In the studio students are free to choose the medium and visual solutions when creating artistic projects (from traditionalist to definitely unconventional means).

The studio is the only art studio in Poland which programmatically develops relations between art, science and new technologies. The Studio cooperates with the Faculty of Biology of Poznan University UAM, giving students access to specialized research laboratories and interdisciplinary knowledge. It also co-runs the Club for Science and Art and the associated gallery at the Faculty of Biology UAM. The studio enjoys also the patronage of Art & Science Node in Berlin, promoting the activities of the Studio on the international arena and offering students and graduates, Erasmus+ internships. (www.artscience node.com)





Current studio project: Rhizosphere – Big Network of Small Worlds. Inspired by Wood Wide Web and natural networks.



Creative Projects & Activities Studio

Head of the Studio dr Magdalena Parnasow-Kujawa Assistant dr Marc Tobias Winterhagen

Location building E / room 63

Credits 6 ECTS

Classes have the character of consultations and corrections of projects and activity concepts developed by students. They are enriched with seminars, lectures, presentations and workshops. The studio is a practical studio, although it is based on theoretical content. As part of the studio's programme, we conduct projects, workshops, research, activities with different age and social groups. The studio is under the honorary patronage of the Polish Committee of the International Society for Education through Art (InSEA). We are cooperating with, Adam Mickiewicz University in Poznan, Children's Art Centre in Poznan, other UAP studios, numerous foundations, educational institutions and cultural centres and many more.



Head of the Studio dr hab. Tomasz Wilmański

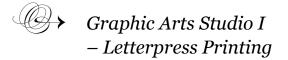
 $\frac{\text{Location}}{\textit{building } E \, / \, \textit{room 13}}$

Credits 6 ECTS

Further information may be obtained directly from the studio.

FACULTY OF GRAPHIC ARTS © VISUAL COMMUNICATION

Department of Graphic Arts



Head of the Studio prof. dr hab. Andrzej Bobrowski Assistant mgr Agnieszka Maćkowiak

Location
building B / room 202

Credits 6 ECTS

Students are being familiarized with methods and techniques of letterpress printing – from traditional, through experimental ones to those based on new media ideas. Students learn those techniques on a certain level, which allows them to build and construct a graphic work in a way that used materials represent an intentional application. Throughout exercising, students reach the point, when the craftsmanship is no longer crucial, but they can focus on the creation process itself. Teaching is held in a way of thinking about constructing in two stages: about preparing the tool – the matrix, and about the final effect – the print.



Graphic Arts Studio II

- Silkscreen
- Digital Graphics / Serigraphy

Head of the Studio dr hab. Maciej Kurak, prof. UAP Assistant mgr Radosław Włodarski, asyst. Martyna Pakuła, lab.

Location building B / room 310

Credits 6 ECTS

Graphic Arts Studio II takes didactic measures in the matter of advanced technical knowledge in the field of silkscreen as well as provides research on the digital media in the field of graphic arts. Students work is concerns the use of silkscreen techniques (i.eg. print on a different basis, stancil preparation methods) and digital media (i. eg. printing through the animation techniques, visual and sound objects). Students often combine different techniques of letterpress printing in their works and unite different graphic stylistic measures with other means of artisting language. During the academic year, the work in our studio is expanded by different lectures bringing closer look at the essence of art and culture in the context of social interactions and politics. Students experiences are based on experimenting with different ways of providing artistic statements. We allow them to provide unconventional and perverse ideas concerning human mental states and public feeling.

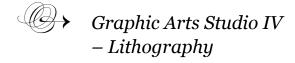


Head of the Studio prof. dr hab. Piotr Szurek Assistant dr Maryna Mazur, ad. mgr Aleksandra Kosior, lab.

Location building B / room 210

Credits 6 ECTS

Our studio is a place to share and discuss our ideas, thoughts and most importantly students works and their artistic development. Student learn the language of printmaking and deal with a difficult, yet fascinating matter of intaglio. Student's individual development concerns deepening craftsmanship skills and artistic creation. Our students represent talent, sensibility and curiosity of the world, that effects in many great works resulting their presence at international professional competitions and biennales.



Head of the Studio prof. dr hab. Stefan Ficner Assistant dr Maksymilian Skorwider, ad. mgr Dorota Jonkajtis, lab.

Location building B / room 402

Credits 6 ECTS

In Lithography Studio we pay a particular attention to the sensibility of perception - through the teaching of a particular printmaking craftsmanship as well as conceptual and theoretical background. Apart from gaining technical skills, a student shall learn how to combine and associate different graphic arts techniques. The starting point for discussion and creating a graphic work will be one of 10 topics a student choose to work on during the semester. Students throughout their practice in the studio learn more and more advanced techniques, such as lava techniques, stone lithography, etching (aguaforte), negative printing. Mastering the skills is a way to create individual artistic expression, which is a result of student's craftsmanship, consultations and discussions with a professor, reading proposed literature positions and one's own artistic decisions.



Head of the Studio
prof. dr hab. Grzegorz Nowicki
Assistant
dr hab. Krzysztof Balcerowiak, ad.
mgr Michał Tatarkiewicz, lab.

Location building D / room 15

Credits 6 ECTS

The mission of the Offset Studio is meeting and exploration this particular mean of printmaking. Our studio helps to articulate student's own characteristic way of expression. The process of searching for those ways is determined by exploring the transformations of technological features to a visionary artistic language. We also aim to reach the deepest artistic sensibility potentials. Both the professor and the assistant focus on a deep observation of students' works to notice, analyse and consult their creative-exploratory activity in order to mobilize and guide them to strengthen their vision. Our primary goal is to prepare students for conducting their creative work independently.

FACULTY OF GRAPHIC ARTS & VISUAL COMMUNICATION

Department of Visual Communication



Graphic Interface Studio

Head of the Studio dr hab. Wojciech Hoffmann, ad. Assistant mgr Michał Żerdzicki, asyst.

Location building B / room 313

Credits 6 ECTS

The most characteristic feature of Graphic Interface Studio is complementary duality between interface design and transformation of moving image – animation. The aim of our research is directed to exploring new solutions in website and mobile app interfaces as well as creating clear visual communications with elements of dynamic images, animation, moving graphics and camera recorded images. The studio was established in 2011 with the initiative of professor Henryk Regimowicz.



Head of the Studio prof. dr hab. Krzysztof Kochnowicz Assistant mgr Viktoriya Grabowska, asyst.

Location
building B / room 301

Credits 5 ECTS

The typeface design is a discipline that requires specific predispositions and determination. Each student has his/ her own artistic temperament, and although not all of them can find themselves in this field, experiences learned in our Studio will be useful in any work associated with broadly understood graphic design. We teach not only an artistic sensibility to letters but also organisation of work, clarity of visual language, systemic thinking and consequences in searching for the most optimal solution. The open formula of the Studio allows to take up topics to which students, regardless of their skills and experience in design, can implement their own concepts and therefore feel sheer satisfaction with working with letters. Our curriculum stimulates students' creativity. It also involves a very individual approach. It results in individual variations of typefaces, based on simple ideological assumptions. On the other hand, extended families of typefaces created correspond to the functions defined in the design assumptions.



Head of the Studio dr Marcin Markowski, ad.

Location
building B / room 303

Credits 5 ECTS



Head of the Studio prof. dr hab. Eugeniusz Skorwider Assistant mgr Szymon Szymankiewicz, asyst.

Location
building B / room 302

Credits 5 ECTS

In our Studio we try not to separate ourselves from the "roots". We take a close look on how poster developed throughout centuries. We urge students to observe current events, and at the same time, to make personal artistic statements. We inspire them to discover unexpected associations, to search for new signs, symbols and surprising metaphors. We try to make our students aware of the fact that poster is like an aphorism: by using synthesis, wit, irony, allusions, we can give it a timeless and universal meaning, even though it refers to current content and local events.

Our Studio has a social-political profile. Facing this kind of subjects requires us to formulate specific messages. Our main goal is to teach students a certain way of thinking based on a synthetic recognition of content, finding a kind of a visual punch line. We find important to cooperate with other institutions outside our University (like Adam Mickiewicz University or Poznań University of Economics and Business), due to which we can include competition topics to our programme and created works are usually awarded and presented at poster-competition exhibitions.

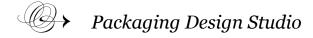


Information Design Studio

Head of the Studio dr hab. Lucyna Talejko-Kwiatkowska, prof. UAP Assistant dr Agata Kulczyk, ad.

Location
building B / room 305

Credits 5 ECTS



Head of the Studio dr Krzysztof Kwiatkowski, ad. Assistant mgr Aleksandra Płocińska, asyst.

Location
building B / room 305

Credits 5 ECTS

Since 2011, the Information Design Studio has been implementing its unique curriculum in visualizing various data and information, which has been a unique programme among art universitiesso far. Our goal is to cooperate with people, organizations and institutions that are interested in having their data visualized. We have cooperated with several significant partners (i.e. Poznań University of Economics and Business, Faculty of Biology and Faculty of Law and Administration of Adam Mickiewicz University, Slideworx company) and worked on group projects like education trail in Przecznica (realized in 2015) or exhibition about the history of Plac Wolności in Poznań for Poznań Design Days 2016.

In our Studio, we design packaging and analyze its following contexts: relations with the viewer (ergonomics and communication), relations with the producer (economics and technology), relations with the seller (perception, marketing, exhibiting) aesthetics and culture (tradition). We begin with introductory exercises, practical classes are taught in the form of consultations on given topics. Students, during the semester, usually work on two projects chosen from a given list of topics – one of them is finalized with a physical model, second – with a graphic presentation. Teaching process is supplemented with short theoretical lectures and 3D modelling workshops



Publishing Studio

Head of the Studio prof. dr hab. Krzysztof Molenda Assistant mgr Piotr Marzol, asyst.

Location
building B / room 303

Credits 5 ECTS



Sign & Identification Studio

Head of the Studio dr Wojciech Janicki, ad.

Location building B / room 301

Credits 5 ECTS

The aim of our Studio is to provide knowledge in the field of publications design, including matters of typography, text and image composition, word processing, multipage publications, technical print preparation etc. Skills that students can acquire are basic and advanced knowledge of 2D design in Adobe CS Package (Photoshop, Illustrator, InDesigns, Acrobat), developing printing and web graphic projects, preparing leaflets, logos, text compositions, poster layouts etc. Our programme also focuses on preparing students to use their knowledge of professional graphic design programs and combining different appropriate techniques in one project, analyzing projects in terms of aesthetics and intelligibility and many other.

In our Studio, practical exercises are preceded by theoretical introduction. The implementation of topics is based on a project brief, individual consultations and corrections. We are open to individual graphic ideas. Our studio cooperates with companies and institutions on commercial projects e.g. on advertising campaigns for products, services and events. The programme of our Studio includes principles of good sign design and identification system design, technical specification, UX and service design, commercial campaigns for products, services and events, trends and history of design (presentations), graphic experiment.



Head of the Studio dr Mateusz Kokot, ad.

Location building B / room 312

Credits 5 ECTS

In the Kinetic Graphics Studio, we teach designing graphics in the area of new media that include the use of animation. In our programme, students can learn classic forms of graphics such as illustration, poster or typography transferred to the field of animation. Our curriculum prepares for work in those areas of animation, in which graphic design is crucial for content communication. We also work on projects including sounds, like intro sequences for TV programmes, animated typography or informational spots using infographics. Our studio conducts also workshops of graphic animation for spatial use — animated scenography, mapping. A basic course in After Effects program in an integral part of the course.

FACULTY OF INTERIOR & STAGE DESIGN

Department of Interior Design



Head of the Studio dr Szymon Nawój, ad.

Location
building E / room 53a

Credits 6 ECTS

Initial design as a compulsory subject for first-year students is an indispensable element of preparing young people for studies in the field of broadly understood architecture, interior and exhibition. The didactic process that takes place during the first two semesters is to introduce students to a specific course of reasoning, discussion, observation and articulation. As part of the initial design, students raise a number of theoretical issues and make the first attempts to put the studied issues into practice. The pre-design program is divided into two thematic parts, similar to the first and second semester of the first cycle studies. The first part involves an analysis of a natural phenomenon, its description and spatial interpretation. In the second part, students will learn about the basic el-



Head of the Studio dr Mikołaj Stankowski, ad.

<u>Location</u> building D / room 3

Credits 6 ECTS

ements of the design process on the example of solving a simple residential function.

In our studio we teach how to design public spaces that are based in architectural space. The way we think about design is shaped by the nature of civilization and its evolutionary character. Contemporary architecture must various needs. It is not only a symbol of the present, but is also attempts to predict the future. In our studio we design outdoor and indoor spaces taking into account the principle of "overlapping impact". It will enable an open artistic expression, which will be a kind of "sign" for viewers. These assumptions allow to define topics in a way that individual artistic preferences of students can be expressed in their works, so that everyone has a chance to find their own way of expression through a given project.



Exhibition Design Studio I

Head of the Studio prof. dr hab. Eugeniusz Matejko, prof. UAP Assistant mgr Rafał Rzadkiewicz

Location
building E / room 25

Credits 6 ECTS



Exhibition Design Studio II

Head of the Studio *dr Piotr Barl g, ad.*

Location building C / room 07

Credits 6 ECTS

We try to work out a method in the selection of means and distillation of creative material in order to create a space for reflection and contemplation. Sometimes we look for it in theory, but when the theory tells us nothing, we look for it in our own creative experiences. We pay attention to everything that surrounds us. The themes we assign aim at creating high-quality living spaces (interior design), as well as informative exhibition spaces. We use both traditional and modern techniques for conveying design ideas.

Exhibition Design Studio II deals with topics related to the broadly understood exhibition - from commercial, through art exhibitions, to issues of problem and experimental exhibitions. The premise of the studio is that every student has a chance to encounter the most diverse issues, which is why both semesters cover topics from "opposite poles". The aim is to sensitize to the recipient's issues, the specificity of the issue raised and the spatial context in which the student proposes his exhibition. The overriding issue is the understanding of the viewer-object / exhibit-ideaspace-time relationship, as well as the ability to communicate the design concept in a communicative manner, which in itself is a form of exhibition. An important value of the

didactic process is the connection between the aspects of architecture as an interior and architecture as an external form, which in particular concerns the design of exhibition stands that constitute street furniture. It is therefore a training in the perception of the relationship of contexts and their mutual meanings.



Ecological Design Studio

Head of the Studio dr hab. Natalia Kliśko-Walczak, prof. UAP Assistant mgr Oriana Tyll

Location building E / room 51

Credits 6 ECTS

The founder of the Interior Design Studio in Urban Space was prof. Wiesław Krzyżaniak, a long-time teacher at the University of the Arts, a well-known social activist, city artist and designer with a keen interest in the issues of urbanized spaces. Currently, the studio deals with topics related to the broadly understood urban space, both in the architectural and urban as well as socio-cultural context. The mission of the studio is best expressed by the author of one of our "obligatory" readings; Architecture – Choice or Destiny by Leon Krier; "Cities and landscapes show how much we are worth - materially and spiritually. They are not only an expression of our values, but also give these values a physical reality. They decide about using or wasting the energy, time and resources available to us."



Public Space Design Studio

Head of the Studio dr hab. Konstancja Pleskaczyńska, prof. UAP Assistant mgr Rozalia Świtalska

Location building E / room 51

Credits 6 ECTS

In our studio we create concepts for the development of public and semi-public spaces, both urban ("interiors in public space": parks, squares, sites of memory, streets, surroundings) and non-urban (recreational complexes, spa parks, land development). We also create designs of permanent and temporary outdoor exhibitions and interior design of public buildings.

Our mission is to instil into students a humanistic approach to public space design and to make future designer aware of the social aspect of design and its impact.

We wish to teach our students the ability to create places that will attract people and make them come back—thanks to their visual attractiveness, but also their functionality, comfort, and by making them evoke specific moods and emotions.

FACULTY OF INTERIOR & STAGE DESIGN

Department of Stage Design



Stage Design Studio

<u>Head of the Studio</u> prof. dr hab. Katarzyna Podgórska-Glonti <u>Assistant</u> dr Marta Wyszyńska, ad.

Location building E / room 42

Credits 4 ECTS

Stage Design Studio was established in 2005. From the very beginning, the studio's programme has involved interdisciplinary work in the studio, but also the implementation of projects in other spaces, in cooperation with students of other universities, and with artists. Our students carry out their artistic concepts in cooperation with theatres and other cultural institutions. Classes consist of individual conversations, corrections, and discussions. We assume that students who join our studio are interested in theatre, including experimental theatre, and in finding individual ways of artistic expression. We allow them to design and carry out their own artistic concepts. We prepare students to design for different types of scenes: conventional, outdoor, non-theatrical, post-industrial spaces, and for performance activities.



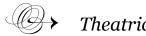
Architecture of the Show Studio

Head of the Studio prof. dr hab. Bohdan Cieślak Assistant dr Tomasz Ryszczyński, ad.

Location building E / room 41a

Credits 4 ECTS

Architecture of the Show Studio (previously called "Stage Design Studio II") is primarily a design studio, i.e. the priority in working with students is to thoroughly work out the idea and concept in the form of a design record, before we bring about the practical implementation of the project. The nature of design issues, taking into account the participation of recipients and viewers in the planned projects, along with accompanying scenarios (eg theater, concert, exhibition or "occasional" scenography) requires a lot of practical and design experience of the teacher. My many years of work as a designer - interior architect and set designer working on important theatrical stages as well as a teacher, helps to achieve this condition. Examples of very positive effects of the assumptions adopted in the operation of the studio are the career paths of some of its graduates (e.g. dr Elżbieta Cios or dr Ewa Mr z, who are currently assistants in clothing and costume design studios) or awards and distinctions received for female students at important national scenography competitions. The awards should be mentioned here. Jerzy Moskal awarded in competitions organized at the Center of Polish Scenography (a branch of the Silesian Museum in Katowice) for scenography projects for Anna Kaczkowska (2012), Ewelina Bunia (2016), distinction for Joanna Martyniuk (2017) and Grand Prix for Katarzyna Łęczycka (2018).



Theatrical Phenomena Studio

Head of the Studio
prof. dr hab. Piotr Tetlak
Assistant
dr Martyna Stachowczyk, ad.
mgr Krzysztof Urban, labor.

Location building E / room 45

Credits 4 ECTS

The studio was established in the early 90s of the last century by prof. Jarosław Maszewski, a well-known educator, social activist and operated under the name of Elementary Association Workshop at the Department of Bionics, where mainly bionic exercises were conducted, which later served for paratheatrical and quasi scenographic solutions. In 2003, the renamed laboratory is headed by dr hab. Piotr Tetlak focuses strictly on activities related to the widely understood scenography: theater, outdoor performances, concert scenes and scenography as well as objects in urban space. Thanks to an interesting program and extensive technical facilities, the studio has also been implementing many stage design activities in cooperation with various theaters, cultural institutions and festivals for several years. The studio also cooperates with many educators, artists and students of the city of Poznań, inviting them to outdoor events and activities. One of them is the project known as AK 30 (thirty vernissages in thirty days), an idea of Krzysztof Urban, assistant for technical matters, promoted and extended by dr hab. Piotr Tetlak as a promotion of young staff.

FACULTY OF INTERIOR & STAGE DESIGN

Department of Fashion Design



Unique Fashion Design Studio

Head of the Studio dr hab. Sławomira Chorążyczewska, prof. UAP Assistant dr Elżbieta Cios, ad. mgr Kinga Ludek, labor.

Location building D / room 10

Credits 4 ECTS

Further information may be obtained directly from the studio.



Clothing Design Studio

Head of the Studio

dr hab. Anna Regimowicz-Korytowska, prof. UAP **Assistant** dr Ewa Mróz-Pacholczyk, ad.

Location

building D / room 200

Credits

4 ECTS

It is a place where different visions of thinking about clothes meet. The studio implements a propaedeutic program introducing students to the issues of designing clothes by learning about the objective determinants of the basics of design. Particular emphasis is placed on getting to know subjective emotional associations and developing the ability to articulate them using selected means: design drawing, implementation. Assumptions: building a form and clothing as a spatial form.



Theatrical Costume Studio

Head of the Studio prof. dr hab. Ireneusz Domagała **Assistant** mgr Krystian Szymczak

Location

building C / room 107

Credits 4 ECTS Theatre Costume Studio aims to activate imagination in the process of designing a costume for the stage, to unleash creativity and conceptual courage in the search for the final and best version of the project. A good project should consist of: an idea, technological solutions, and a choice of matter in order to achieve the intended formal effect of the costume, so that it can convey the traits of the characters, their expression, ad emotions. The design process involves setting proper goals, reading the script, recognizing each character's individual personality, and determining structures and quality of materials. The costume is an artistic message through which we can

look into particular characters. The costume complements

the actor; it is a symbol, an abbreviation of an idea. It is an important component because it co-creates the whole stage image.



Department of Fashion Design

Assistant
mgr Karolina Grzeszczuk

FACULTY OF PAINTING & DRAWING

Department of Drawing



Drawing Studio I

Head of the Studio prof. dr hab. Jacek Strzelecki Assistant mgr Adam Gillert

Location
building D / room 14a

<u>Credits</u>
4 ECTS in summer semester

Any further information shall be obtained directly from the studio.

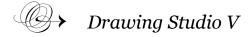


Drawing Studio IV

Head of the Studio
prof. dr hab. Hanna Łuczak
Assistant
dr Paweł Polus

Location building F / room 3 - 5

<u>Credits</u> *4 ECTS in summer semester*



Head of the Studio dr Natalia Brandt

Location
building D / room 9

<u>Credits</u>
4 ECTS in summer semester

The curriculum of Drawing Studio IV is principally based on tasks and exercises triggering the activation of imagination, fiction, the construction of what eludes the simple check of what's given and obvious. I see the use of imagination as an opportunity for an alternative, rich and unbridled artistic experience. Knowledge of different categories of expressing the language of drawing, significance of transformation, intellectual and emotional content of a drawing, imagination – Imagined – Expressed, language of a drawing installation: transformation – interdependence, necessity and compatibility of the entire system, all the elements that make up an inseparable whole, subjects and exercises – mandatory and elective. The grade is based on the following components: class attendance, student's involvement, creation of assigned subjects and exercises, the student's social stand, the final result of work.

The studio exists since 1981. It emphasizes the development of critical artistic awareness, realized through drawing understood as an autonomous language of art, which is shaping a conscious creative attitude consisting in the compatibility of artistic practice with professed views and an ethical social attitude expressed in active participation in culture. Drawing tools: pencil, charcoal, graphite, pen, marker, chalk, sand, paint, ink, water, sound, movement,





Drawing Studio VIII

Head of the Studio prof. dr hab. Katarzyna Kujawska-Murphy Assistant dr Filip Wierzbicki-Nowak

Location
building A / room 302

<u>Credits</u>
4 ECTS in summer semester

stick, chisel,thread, string, finger, stone, camera, video camera etc. Drawing surfaces: paper, cardboard, canvas, sand, wall, board, rock, windshield, dust, water, air, concrete, plaster, clay, monitor etc.

Drawing anatomy: figure, skin, body, sex, face, pulse, tongue. Drawing as an instrument to recognize the world: senses, eyesight, hearing, touch, taste.

Drawing rights: to think, to see, to talk, to listen, to imagine, to express opinion, to leave traces, to occupy space, to the gesture, to construct, to play, to pass limits, to freedom, to make mistakes, to free choice. Studio as a space for drawing: wall, floor, air, coexistence.

The curriculum of the Drawing Studio VIII refers to the contemporary problems of practical implementation of drawing and diversity with architecture, design, city-psychology, communication, in the context of security and safety in busy world. The programme is conducted to raise awareness of the role of integration between art disciplines and science disciplines in cultural / social discourse. The most important is the regeneration and revitalization through art and historical knowledge as well as the local context of places, cities and communities. The program allows intermedia creativity, using for example photography, quotes – reproduction, installation, moving image, language. Classes will include drawing reinterpretation of the world activities.

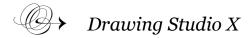


Drawing Studio IX

Head of the Studio
prof. dr hab. Zbigniew Szot
Assistant
dr Diana Fiedler

Location
building F / room 12

<u>Credits</u>
4 ECTS in summer semester



Head of the Studio prof. dr hab. Maciej Przybylski Assistant dr Alicja Jeziorecka

Location building F / room 1

<u>Credits</u> *4 ECTS in summer semester*

Drawing – Another Way of Thinking

We explore drawing through various ways of thinking and materials. There is no limitation in the choice of tool and / or surface. Installation drawings, objects, sounds etc... are as welcome as works on paper, on walls or in any space. We want ideas and materials to inform and permeate each other. We aim to open the imagination and to breach limitations in drawing. We focus on each individual's way of thinking and each individual's practice. We are open to you own proposals for work. We will discuss the ideas and the work as they progress.

Studio drawing (study of seeing in reference to the reality seen), Anatomical (drawing concerning details of construction and functioning of entities), Analytical (drawing concerning analysis), Emotional (drawing concerning the realm of emotions and emotional aspect of human psyche), Intuitive (drawing considering a direct cognition, which is not preceded by reasoning; drawing concerning an influence of a belief/thought that cannot be fully justified). Morphology of drawing, reflecting upon problems in the field of language formation, drawing as a universal language.





Drawing Studio XI

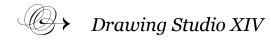
Head of the Studio
prof. dr hab. Bogdan Wojtasiak
Assistant
dr Katarzyna Klich

Location building F/room 1

<u>Credits</u> *4 ECTS in summer semester*

Drawing as a construction of FORM, of IDEA, drawing as a spatial composition. Considering drawing as a starting point for: creating an installation, creating an object. Classes are based on the exchange of views and opinions. At the beginning of the semester supervisors present a set of topics to take on, nevertheless students might work on his/her own topics. Student's methods of expression depends on student's initiative. During the course students have an opportunity to consult their planned projects. Student should not be afraid of mistakes. It is essential to take the risk of individual artistic expression. It is the only possible method of obtaining artistic experience. That is why students should work on their own with the least possible interference from supervisors in the creative process.

Further information may be obtained directly from the studio.



Head of the Studio prof. dr hab. Jerzy Hejnowicz Assistant dr hab. Ewa Kulesza

Location building A / room 308

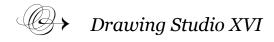
<u>Credits</u>
4 ECTS in summer semester

Students undertake usually this kind of ideas/problems/tasks, which are essentially important for them.

Every year we propose some very open topics, which we treat as starting points for further individual development. Due to very different sensibility and various kinds of research that students make, we have an individual approach to each student.

We find our role as companions and advisors in this usually long lasting process of creation and finalization of the work. We discuss, talk and argue to find the best way, to develop ideas and to find the accurate medium. Drawing can be the good way to find own identity and the very pure medium of expression but sometimes an idea have to be carried by another medium and it is natural way of development of a work.

Besides open topics, students of first and second year, work at the studio using more traditional techniques of drawing. They have to face topics /situations, where objects, still lifes and presence of human is important part to deal with. Our studio is not only the place to improve manual capabilities, but it is rather a place to experience many ways of expression, and first of all to help to find students own artistic identity.



<u>Head of the Studio</u> prof. dr hab.Mikołaj Poliński <u>Assistant</u> dr Jaroslaw Szelest

Location
building F / room 9

<u>Credits</u>
4 ECTS in summer semester

Drawing Studio XVI is a place dedicated to Art's freedom, to experiment with different forms of visual expressions and to experience Your own artistic language.

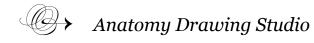
The frame themes:

A drawing as a imagination of a individual world. Diffusion of drawing language with others art's discipline. Use any technique (pencil, crayon, graphite, charcoal, dry pigment, knife, a napkin ect.) on any chosen surface (as piece of peppier, timber, a glass, a plexiglas, a canvas, a metal sheet ect.) Pay attention to a dimension of a drawing, to a virtue, to a colour, to a shape and a type of structure.

Notation-pictographic record of sound. — notation sound / drawing (music-light-colour (shade), drawing-drawing notation, musical's book, drawing's counterpoint, drawing's improvisation, graphical transcription — a image of

notation, musical's book, drawing's counterpoint, drawing's improvisation, graphical transcription — a image of musical piece, sound walk, sounds cape — environment's sounds. Drawing and polyphony. A serial structure — harmonic's systems in face of drawing language forms.

a drawing concert.



Head of the Studio prof. dr hab. Sławomir Kuszczak Assistant dr Paweł Flieger

Location
building A / room 311

<u>Credits</u>
4 ECTS in summer semester

Human beings with their character are the most perfect and, least for us, indifferent element of nature, being the best object of inspiration, creative exploration and formal considerations. Human anatomy, anatomy drawing is a kind of canon, which allows students to visually define the entire spectrum of reality. Determining fragment consequently define everything.

Understanding the construction of the human body by studying drawing (muscular outer skin tissue) and skeletal (support structure), their interrelationships, functions and relationships. Drawings accomplished in the laboratory must clearly show how the human body is built and what's it's form, the same work must be insightful analysis of form, structure and matter. In this framework, the figures should be the most "alive" and endowed with individual characteristics of the student. Studying drawing cannot be just mindless copying or imitation of nature. Mastering the principles of drawing, the first and primary creative relationship with nature. Acquiring skills: regarding definition of the form and proportions of the model, composition, determining the rhythm of the drawing, the use of contrast value, building the drawing and the use of various drawing techniques. Expanding the ability to observe and analyse the nature.



I Drawing Studio (Faculty of Art Education & Curatorial Studies)

Head of the Studio prof. dr hab. Joanna Imielska Assistant dr Paweł Flieger

Location building A / room 303

<u>Credits</u>
4 ECTS in summer semester

During studio meetings the most important theme is a Man and an Object. Tasks in the studio are related to the observation and creation of the drawing matter – drawing the model and objects in different relations, including proportions and basic elements of the composition. Issues as: a point, a line, a surface, a blotch, an outline, texture, a colour, light and shade, are taken into consideration. A very important thing is a constant improvement of the individual workshop and expanding the drawing medium. Within the framework of drawing classes there are also obligatory anatomy tasks, which are understood both traditionally and with reference to drawing "language". Besides studio tasks, a student can implementher /his own themes.



Interdisciplinary Drawing Studio II (Faculty of Art Education & Curatorial Studies)

Further information may be obtained directly from the studio.

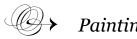
Head of the Studio dr hab. Anna Tyczyńska Assistant mgr Justyna Olszewska, as.

Location
building A / room 310

<u>Credits</u>
4 ECTS in summer semester

FACULTY OF PAINTING & DRAWING

I Department of Painting & II Department of Painting



Painting Studio II

Head of the Studio prof. dr hab. Dominik Lejman Assistant mgr Ewa Kubiak

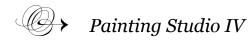
Location
building F / room 6, 7

Credits 8 ECTS

Classes at the studio, along with the overall usage of the traditional means of expression, undertake the subject of teaching painting in a broaden form. Painting becomes a tool of critical reflection based on optics relevant for this discipline. The studio's program doesn't lay stress on a particular kind of technique, however the tuition is held in reference to the resources of the history of art and simultaneously in a strong context of the most recent art. Within the studio program cyclical author's presentations by the studio leaders and the students are being held (obligatory for the master studies).



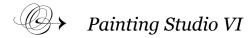
The cycle of individual presentations is designed to enable the students to approach comprehensively the current level of their development and to experience an exhibition "in progress". It is also meant to induce a wider debate among the students. The starting point in understanding the creative technique is the approach to painting as a discipline which assimilates a wide range of available tools along with proficient mastering the contemporary means of creating an image. Students participate in individual conversation with the studio leader concerning a particular problem. The meetings and conversations are appointed upon prior registration to the 'consultation list'. Adapting the studio space for a work presentation is obligatory for students from the 2nd level of studies. Classes with the studio leader are periodically completed with meeting the invited guests who arrive to the studio. Information and feedback from the students enables the studio leader. to find out about current inspirations and interests among them.



Head of the Studio prof. dr hab. Andrzej Zdanowicz Assistant mgr Julia Królikowska

Location
building A / room 302

Credits 8 ECTS



Head of the Studio dr Tomasz Kalitko Assistant mgr Krzysztof Mętel

Location building A / room 310

Credits 8 ECTS

Workshop has to help in that area and create sensitivity of different personality. The eyes of the painter are the most important tool. Awareness will come through painting preceded by drawing and sketching. Program of the atelier is located close to forms, colours, sizes, technics, texture and outstanding. Colour has temperature, shining, and saturation. Form is close to painting and drawing both. It is emanation of personality which is looking for proper shape. Texture is out of anecdote so that works harder and much more suggestive. Size is important. It helps to resound of the picture. Technique is necessary to make proper choice. Except still lifes in atelier, each student will find act.

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Painting Studio VII

Head of the Studio

prof. dr hab. Tomasz Siwiński

Assistant

dr Marcin Lorenc

Location building F / room 20

Credits 8 ECTS



Painting Studio X (Faculty of Art Education & Curatorial Studies)

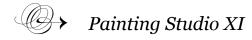
Head of the Studio prof. dr hab. Piotr C. Kowalski Assistant mgr Piotr Macha

Location
building A / room 301

Credits 8 ECTS

The most general aim of the studio, is to give a comprehensive support to a student on his comprehensive path to comprehensiveness, which during the educational process, gradually billow into coherent and individual artistic language – in a way (in this case not pejorative) partial. Comprehensive support means, among other things that we take advantage of creating analytic studies as well as synthetic works based on imagination or defined by a topic. Comprehensive path of individual student, refers to support that studio puts behind student to encourage him to try many different things, and become universal experimentally. All of this is to help student to find a completely not universal, but particular approach – one of a kind way of artistic creation.

Further information may be obtained directly from the studio.

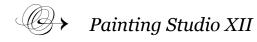


Head of the Studio
prof. dr hab. Marek Przybył
Assistant
dr Joanna Marcinkowska

Location building F / room 22

Credits 8 ECTS

Painting is one of the most cognizable and rooted in the tradition areas of art. Therefore, there is an almost infinite range of possibilities to use of his treasured achievements. At the same time painting is a field where clue of imaging is constantly redefining or stretching in semantic and technical way. Therefore we try to give students as wide as possible offer with multiple cognitive tools. In this meaning the most important is ability to see and understand reality, but manual skills during contact with the nature is our mandatory as well. That's why on the beginning we focus on study task like: act, portrait, still life, landscape. Topics cover issues connected with social life, politics, religion, and of course the art – its role in the world today. To the most popular topics in last year's we can include: "Media hype", "Is the hazard in art?", "What's up in politics?", "Olympic Games", "The street", "Conventional – unconventional", "I like it, I interested, It's what I'm looking for", "Public space – private space", "Lampedusa – utopia of freedom", "Intertextuality of art". In case of painting techniques chosen by students we don't make limitations – the student could use techniques best suited to him/her.

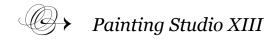


Head of the Studio prof. dr hab. Janusz Marciniak Assistant mgr Dawid Marszewski

Location building F / room 23

Credits 8 ECTS

The program of this studio is based on the premise that the most important objective of art didactics is to care about the growth of students' individual relationship to art and their self-reliance in the discovery process of fine art subjects. Painting is a domain of emotions, thinking and self-expression. It requires personal engagement, creativity and imagination, but also responsibility and self--criticism. The quality of art-work depends on the authenticity of the artist's creative motivation and thus on the truthfulness of his issue with the world. The pillars of the painting craft are: drawing competencies, sensitivity to colour, ability to formulate an artistic plan and knowledge of technique. The craft of painting is also based on an openness to new visual technologies, sensitivity to the iconographical layer of pictures, knowledge about classical and modern art, awareness of the need to redefine the notion of "picture" and that of deepening form in relation with the contemporary world. The realisation of specific semester and annual tasks is connected to other kinds of activities. namely discussions, reading, meetings, artistic and scientific trips as well as outdoor sessions. Complementary to the program is participation in extra-curricular initiatives outside of the University and in public space projects that enrich the artistic standpoint with values of social commitment, personal non-profit and responsibility.



Head of the Studio prof. dr hab. Grzegorz Ratajczyk **Assistant** mgr Mateusz Pietrowski

Location building A / room 310

> **Credits** 8 ECTS

Forming the student's personality, developing his artistic awareness and seeking one's own creative way are vital aims of the course. The program of the studio supports these aspirations through the inclusion of issues concerning the studio character, interpretative activities, and tasks. Realization of these tasks should be based on student's suggestions in the form of discussion and conceptual sketches. A sketch is an important starting point for painting. This first record of things often can be an important beginning of building an individual, autonomous language. In the teaching process correction is a fundamental form of contact. Its supporting role is an appropriate middle ground for a dialogue. Study of act (sitting figure, lying figure) and still life with issues such as: colour, composition, texture, relation of the object to the background, and more. Semester subject (in second semester): theme referring to the art history, history of painting, chosen artist or specific work. Works of students preceded by

conversations and sketches.



Architecture & Urbanism Painting Studio

Head of the Studio prof. dr hab. Marek Jakuszewski Assistant dr Jerzy Muszyński

Location building D / room 13

Credits 8 ECTS



Head of the Studio
prof. dr hab. Anna Goebel
Assistant
dr Dorota Tarnowska-Urbanik

Location
building A / room 1

Credits 8 ECTS

The main aim of the studio is to develop the ability of composing one's vision into particular architectural space, considering its spatial conditions. Proposed, both design and workshop, exercises are meant to make practical introduction to aspects such as scale, lighting, function and context of the particular place, adequacy of technique and finally – the impact on people. Getting to know about traditional and modern techniques (stained glass, wall painting, mosaic / ceramic painting, fused glass etc.) is meant to become an impulse for individual research and experiment.

The studio might be available for Erasmus students, who are able to prove their previous experience in the field of textile and fiber art.

We perceive the textile art as the integration of various artistic disciplines, as a medium of conveying ideas.

Textile Studio merges tradition with searching and experiment. It is a place where students from all faculties bring different interests and experiences, what stimulates all of





us. We encourage students to look for innovatory solutions and transform already known techniques and materials in a new surprising way. We invite to challenge the schematic way of thinking about the fiber art. However, mastering various methods of handling the textile art isn't an obligatory ritual, but an element which broadens the knowledge and allows to develop one's possibilities. The skills include basic weaving techniques, batik, handmade paper, felting methods, dyeing. The range of knowledge acquired by a student depends on the time spent in the studio (the number of semesters).

FACULTY OF PAINTING & DRAWING

Laboratories



Media Lab Laboratory of Mural, Street Art & Mapping

Lecturers

mgr Karolina Jacewicz mgr Jakub Guzik

Location

building F / room 16

Credits 2 ECTS

Laboratory of interdisciplinary multimedia activities based on projections, including video-screening and artistic installation with the use of projectors and stage technology equipment. Our laboratory offers modern equipment and provides students with tools to experiment in new areas of creative expression. Media Lab is also a place for cooperation between interdisciplinary, interdepartmental and, in perspective, intercollegiate teams.



Paper Lab Bookbinding / Artist's Book

<u>Lecturer</u>
dr Dariusz Subocz

Location building C / room 108

Credits 2 ECTS



Paper Lab Narrative Language in Drawing (Contemporary Comics)

Lecturer
mgr Jose Manuel Jimenez Muñoz

Location building $F/room\ 108$

Credits 2 ECTS

The main goal of our laboratory is to restore the art of bookbinding. Students have the opportunity to master their skills in the field of papermaking, and to learn bookbinding and book conservation skills.

The classes, which are devoted to contemporary art of comics, aim to bring closer the two creative environments – two parallel languages – painting and comic book. These forms intermingle on many levels, such as narration, message, and composition, but above all, through the medium itself.

The studio is part of the Paper and Art Book Laboratory. Classes are taught in English.

FACULTY OF PHOTOGRAPHY



Photography Studio II

Head of the studio dr Jarosław Klupś, ad. Assistants mgr Jan Zamojski, asyst. mgr Kamila Kobierzyńska, asyst.

Location

building B / room 103, 107, 112

Credits 4 ECTS

Photography Studio II has always been focused on improving the silver photography technique in its every aspect: from correct exposure to perfect prints. For several years, with the changes in photographic imaging methods, the Studio, while remaining a place of joint actions, evolves towards the place of creative experiments. Since most students undertake the study of photography without the knowledge of analogue processes, the studio gives an opportunity not only to learn about these methods, but also to enable students to find themselves in the role of pioneers of photography – through experiments close



to Talbot's photogenic drawings or the camera obscura phenomenon. The basic aim of the studio is to study photography through the direct experience of the tool and the photographic processes – from the pre-photography of silhouettes or photogenic drawings, through the 19th and 20th century methods, to their contemporary applications, using also digital tools. Classes in the studio are of a workshop-demonstrative character, with the participation of students as debaters and independent presenters of selected photographic subjects. The course discusses issues related to the history and functioning of the medium, the influence of particular methods of imaging on the topics being undertaken and on the nature of the implementation.



Photography Studio IV

Head of the studio prof. dr hab. Piotr Chojnacki Assistant dr Michał Bugalski, ad.

Location
building B / room 103, 101, 112

Credits 4 ECTS



Photography Studio V

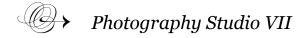
Head of the studio prof. dr hab. Konrad Kuzyszyn Assistant dr Mateusz Sadowski, ad.

Location building B / room 101

Credits 4 ECTS

- "Mistakes are the portals of discovery."
- James Joyce, "Ulysses""The greater the success, the closer it verges on failure."
- Robert Bresson, Notes on the Cinematographer
 "To make what you see be seen, through the intermediary of a machine that does not see it as you see it."
- Robert Bresson, Notes on the Cinematographer ""The one who follows the crowd will usually go no further than the crowd. Those who walk alone are likely to find themselves in places no one has ever been before."
- Albert Einstein

Photography Studio V is interested in what can't be seen and in thinking by looking. Our aim is to explore and create one's own artistic language through visual experiments in the field of photography and new media – photography in expanded media field, with a focus on moving forms like video, film, animation and relations of photography with spatial installation, photography experiment.



Head of the studio dr hab. Krzysztof J. Baranowski Assistants mgr Maksymilian Radawski, asyst.

Location building B / room 103

Credits 4 ECTS

Classes in the studio are based on individuality and collective in the culture of liquidity, popular culture and violence of images, memory and subconsciousness: individual and collective, the relation of tradition and modernity, so called Third Reality (hybrid of reality with virtuality), images texts - objects. The aim of the course is gaining and deepening of technical and aesthetic competences within the range expected by the student, recognition, realization of feelings, thoughts, emotions, as the immanent value of artistic creativity, improvement of imaging techniques in the use and processing of photographic images, in dialogue with other techniques of visual arts (graphics, design, electronic recording, spatial forms, drawing), forming the ability to formulate one's own artistic ideas through dialogue. Topics and issues proposed by the lecturers are preceded by lectures combined with the presentation of video documentation, slides, albums, magazines, catalogs. Students are obliged to present the results of work on topics in the form of drafts of begun projects, and at the end of the semester in final or highly advanced stadiums. The classes take place in the form of seminars and individual consultations, with particular emphasis on the unconstrained nature of discussions on selected artistic, philosophical, cultural, sociological and moral problems resulting from the pursued topics. Attendance at lectures and introductory lectures for exercises or subjects is mandatory.

FACULTY OF SCULPTURE

Department of Sculpture & Surroundings



Sculpture & Surroundings Studio II

Head of the studio dr hab. Karolina Komasa, prof. of UAP Assistants dr Michał Wielopolski

Location
building B / room 220

<u>Credits</u>
10 ECTS in summer semester

The curriculum of Sculpture and Surroundings Studio II includes exercises 'from nature' that are based on work with models or representations, such as: head study, figure study, studies of different elements of figures, and representational compositions. Our studio accepts international students, as we are open to analyze differences in cultural perception, as well as differences in meanings and references. Being aware of such differences is an indispensable tool for contemporary artists that often engage in cross-cultural projects. We wish to equip our students with this tool no only to improve their practical skills, but also to make them see the world in a broader perspective.



Sculpture & Surroundings Studio V – Spatial Visualization

Head of the studio prof. dr hab. Jarosław Boguski, prof. UAP Assistants dr Szymon Zwoliński

Location
building C / room 106

<u>Credits</u>
10 ECTS in summer semester

Our studio is a place for experimenting and gaining new experiences. We teach our students that sculpture is something more than just the sculptural object. Things that surround the object, such as the space, the light, and the background, also shape it. Our studio is equipped with advanced tools for creating analogue holographs. Our HS5 studio allows to register objects and spatial compositions and transpose them into the space of holographic illusion. We allow students to experience new media based on cutting-edge technology.

FACULTY OF SCULPTURE

Department of Sculpture & Spatial Activities



Studio of Sculpture & Spatial Activities I

Head of the studio
prof. dr hab. Marcin Berdyszak
Assistants
dr Tomasz Drewicz

Location
building C / room 8

<u>Credits</u>
10 ECTS in summer semester

Our studio does not follow one specific curriculum. Instead, we encourage students to ask questions and to carry out artistic projects in accordance with their inspiration, observations, and personalities. As a result, our students can develop their confidence and learn the skill of making didactic enquiries on their own. Our studio serves as a platform for discussions, exchanging experiences, and individual work. In course of those activities, we identify each student's particular needs and develop an individual approach towards them. Individual curricula are not necessarily linear. We try to foster each student's sense of responsibility. We also teach them a proper understand-



ing of contexts and the ability to select most appropriate means of expressions. Our studio's general activity is supported by workshops attended by artists or students representing other art schools.



Studio of Sculpture & Spatial Activities II

Head of the studio prof. dr hab. Jacek Jagielski Assistants dr Dawid Szafrański

Location building A / room 312

<u>Credits</u>
10 ECTS in summer semester

Our studio's curriculum includes workshop-style assignments, as well as creating studies of nature and works with themes selected by students. We also teach students how to use cameras, video cameras, and computers for exposition and for a creative transformation of forms. The aim of our studio is to promote creativity and to allow students to exhibit their works at artistic events organized by our University and other institutions.



Studio of Sculpture & Spatial Activities II

Head of the studio prof. dr hab. Jacek Jagielski Assistants dr Dawid Szafrański

Location
building A / room 312

<u>Credits</u>
10 ECTS in summer semester

Our studio's curriculum includes workshop-style assignments, as well as creating studies of nature and works with themes selected by students. We also teach students how to use cameras, video cameras, and computers for exposition and for a creative transformation of forms. The aim of our studio is to promote creativity and to allow students to exhibit their works at artistic events organized by our University and other institutions.



Studio of Sculpture & Spatial Activities IV

Head of the studio prof. dr hab. Sławomir Brzoska Assistants dr Rafał Górczyński

Location building B / room 321

<u>Credits</u>
10 ECTS in summer semester

Our studio creates is a laboratory where thoughts and ideas collide. Any given "sculptural situation" requires appropriate means of expression and an appropriate space. We encourage our students to discover new media and forms. We deeply believe that a minimum use of means of expression makes the work's message more powerful.



Studio of Sculpture & Spatial Activities V
– Woven Object

Head of the studio prof. dr. hab Andrzej Banachowicz Assistants dr hab. Paweł Kiełpiński

Location building A / room 2, 3

<u>Credits</u>
10 ECTS in summer semester

Nowadays, textile art is a rich collage of art disciplines. It can accommodate and draw from painting, sculpture, graphic arts, drawing, installation, or "art object". It is also a TOTAL combination of technique and technology. Students who begin working in ours studio start with creating a small piece with the use of classic weaving techniques. As they progress, they learn about new techniques and materials. The creative process begins with the presentation of the project in the form of sketches, drawings, and photographs. It is necessary to select appropriate materials, composition, and form for each work. To keep track of each stage of the process, students are expected to keep a sketchbook that is submitted to the teachers at least once a month. Our studio closely cooperates with the Weaving Techniques Workshop that operates at the Faculty of Sculpture. At the Workshops, students have a chance to learn about traditional and unconventional weaving techniques.



Studio of Sculpture & Spatial Activities VII – Performance

Head of the studio prof. dr Janusz Bałdyga Assistants dr Marta Bosowska

Location building C / room 6

<u>Credits</u>
10 ECTS in summer semester

The aim of our studio is to teach students to create actions and activities based on the recognition of structural and social spatial conditions. It revolves around concepts of space, place, and time. In our teaching process, we take into account the importance of permanent forms and the role they play in modelling human behaviour. Humans, however, are the basic matter of every action. The body and the figure assume the function of the subject and the object. Another aim is to familiarize students with the mechanisms of creating a visual language that is characteristic for performance art. We construct a sign around the performer taking into account such notions as body, figure, silhouette, trace, memory. One of the basic concepts that we analyze in out studio is time. We perform in public space, which allows performers to become initiators of social facts.

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